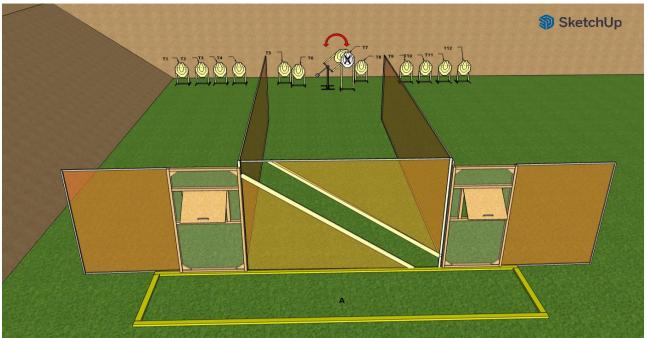
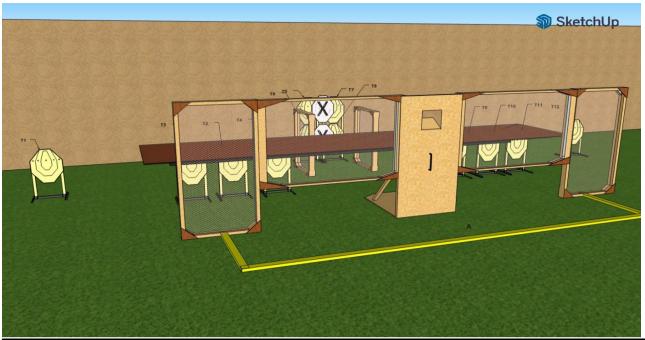


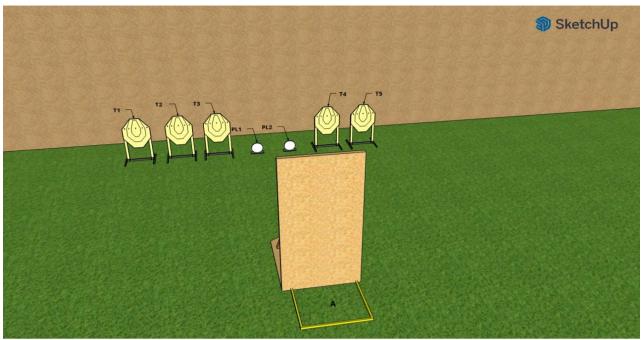
| Stage number | 1 |
|--------------------------|---|
| Stage name | Practical range |
| Targets | 19 IPSC targets (2 hits per target), 2 N/S targets and 1 IPSC |
| | Popper |
| Minimum number of rounds | 39 |
| Firearm ready condition | Loaded - Option 2 |
| • | Competitor standing erect in marked area A, firearm in ready |
| Start position | condition on table in marked position and muzzle pointing |
| | downrage |
| Time starts | Audible signal |
| Procedure | On the start signal, engage all targets from marked area A. |
| | Moving target T2 is activated by hatch, moving targets |
| | T18&T19 are activated by IP1. All moving targets will remain |
| | visible at rest |



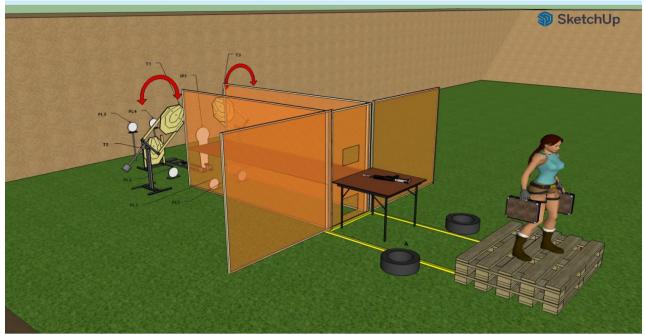
| Stage number | 2 |
|--------------------------|---|
| Stage name | 150m range left |
| Targets | 12 IPSC targets (2 hits per target) and 1 NS target |
| Minimum number of rounds | 24 |
| Firearm ready condition | Loaded - Option 1 |
| Start position | Competitor standing erect in marked area A, with the firearm in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard |
| Time starts | Audible signal |
| Procedure | On the start signal, engage all targets from marked area A. Moving target is activated by opening either hatch and will remain visible at rest |



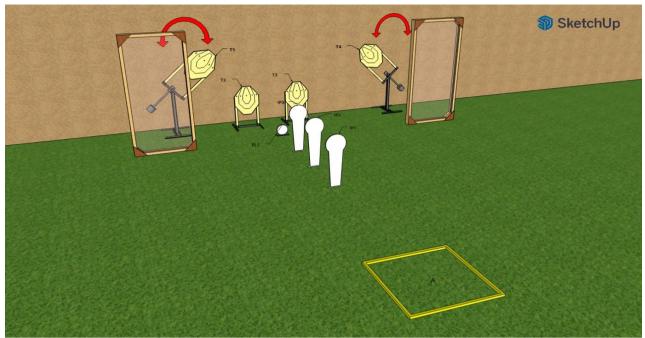
| Stage number | 3 |
|--------------------------|---|
| Stage name | 150m range right |
| Targets | 12 IPSC targets (2 hits per target) and 2 N/S targets |
| Minimum number of rounds | 24 |
| Firearm ready condition | Loaded - Option 1 |
| Start position | Competitor standing erect in marked area A, with the firearm in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard |
| Time starts | Audible signal |
| Procedure | On the start signal, engage all targets from marked area A. |



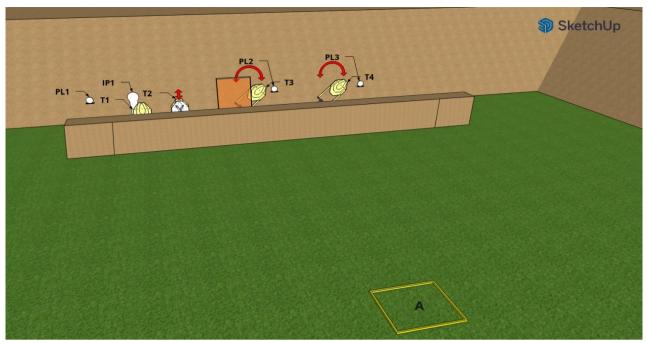
| (4) 12 (1000-1000) (1000-1000) (1000-1000) (1000-1000-1000) (1000-1000-1000-1000-1000-1000-1000-100 | 48 113 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 |
|---|---|
| Stage number | 4 |
| Stage name | 300m range left |
| Targets | 5 IPSC targets (2 hits per target), 2 IPSC metal plates |
| Minimum number of rounds | 12 |
| Firearm ready condition | Loaded - Option 1 |
| Start position | Competitor standing erect in marked area A, with the firearm in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard |
| Time starts | Audible signal |
| Procedure | On the start signal, engage all targets from marked area A. |



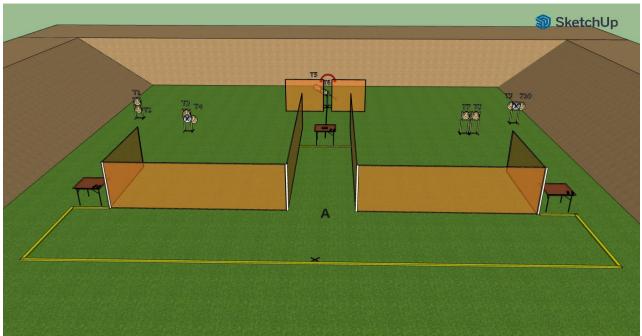
| Stage number | 5 |
|--------------------------|---|
| Stage name | 300mm range right |
| | 3 IPSC targets (2 hits per target), 5 IPSC metal plates and 1 |
| Targets | IPSC popper |
| Minimum number of rounds | 12 |
| Firearm ready condition | Unloaded - Option 3 |
| Start position | Competitor standing on platform with suitcases on both |
| | hands and facing away from the targets . Firearm on the |
| | table in ready condition, muzzle pointing downrange |
| Time starts | Audible signal |
| Procedure | On the start signal, engage all targets from marked area A. |
| | Both suitcases must be placed in dedicated positions before |
| | last shot. Moving targets T1 and T3 are activated by IP1 and |
| | remain visible at rest |



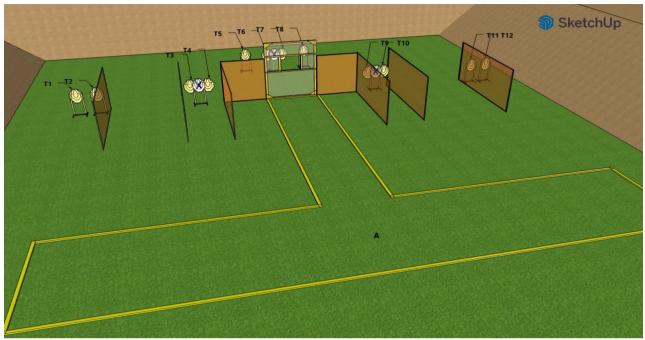
| - | |
|--------------------------|---|
| Stage number | 6 |
| Stage name | Moose range |
| T | 4 IPSC targets (2 hits per target), 1 IPSC metal plate and 3 |
| Targets | IPSC poppers |
| Minimum number of rounds | 12 |
| Firearm ready condition | Loaded - Option 1 |
| Start position | Competitor standing erect in marked area A, with the firearm |
| | in the ready condition, held in both hands, stock touching the |
| | competitor at hip level, barrel parallel to the ground, trigger |
| | guard downwards, muzzle pointing downrange with the |
| | fingers outside the trigger guard |
| Time starts | Audible signal |
| Procedure | On the start signal, engage all targets from marked area A. |
| | Moving target T1 is activated by IP1, moving target T4 is |
| | activated by IP2 and both moving targets remain visible at |
| | rest |



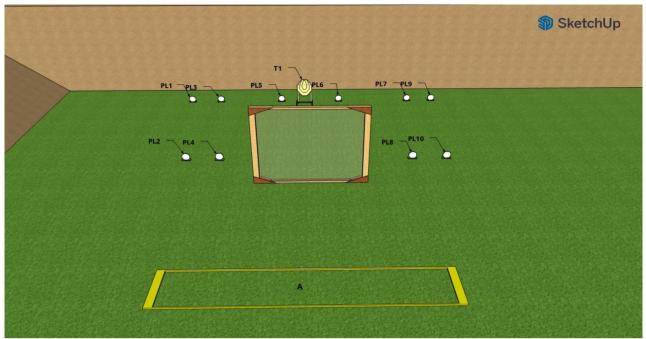
| Stage number | 7 |
|--------------------------|---|
| Stage name | Pistol range left |
| Targets | 4 IPSC targets (2 hits per target), 1 N/S target |
| largets | (impenetrable), 3 IPSC metal plates and 1 IPSC popper |
| Minimum number of rounds | 12 |
| Firearm ready condition | Loaded - Option 1 |
| Start position | Competitor standing erect in marked area A, with the firearm |
| | in the ready condition, held in both hands, stock touching the |
| | competitor at hip level, barrel parallel to the ground, trigger |
| | guard downwards, muzzle pointing downrange with the |
| | fingers outside the trigger guard |
| Time starts | Audible signal |
| Procedure | On the start signal, engage all targets from marked area A. |
| | Moving targets are activated by engaging IP1, all moving |
| | targets will remain visible at rest |



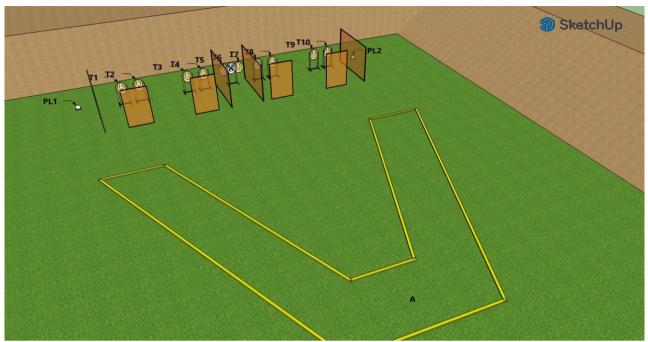
| Stage number | 8 |
|--|---|
| Stage name | Pistol range right |
| Targets | 10 IPSC targets (2 hits per target), 2 N/S targets (impenetrable) |
| Maintine and the second and the seco | , , |
| Minimum number of rounds | 20 |
| Firearm ready condition | Unloaded - Option 3 |
| Start position | Competitor standing erect in marked spot X, with the firearm in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard. All used magazines placed on left and/or right table |
| Time starts | Audible signal |
| Procedure | On the start signal, engage all targets from marked area A. Moving targets are activated by pulling rope on middle table and remain visible at rest |



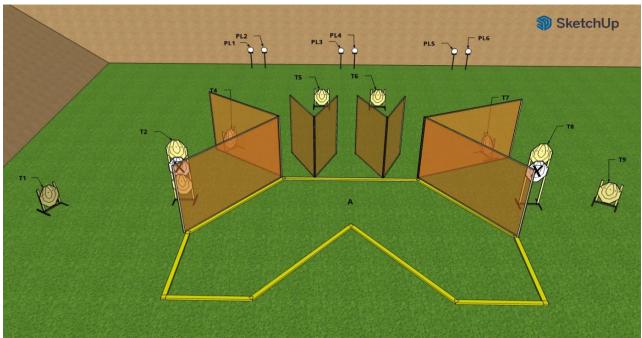
| Stage number | 9 |
|--------------------------|---|
| Stage name | Juva -100m range |
| Targets | 12 IPSC targets (2 hits per target) and 3 N/S targets |
| Minimum number of rounds | 24 |
| Firearm ready condition | Unloaded - Option 3 |
| Start position | Competitor standing erect in marked area A, with the firearm in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard |
| Time starts | Audible signal |
| Procedure | On the start signal, engage all targets from marked area A. |



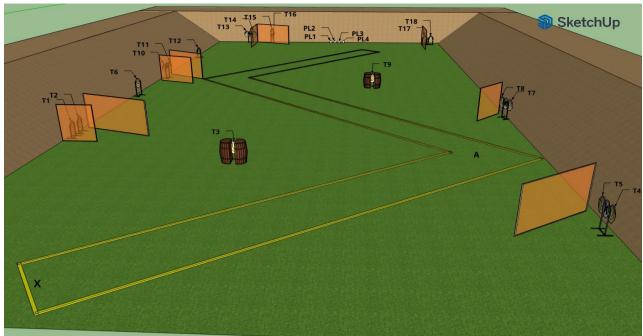
| Stage number | 10 |
|--------------------------|---|
| Stage name | Juva - mooserange |
| Targets | 1 IPSC target (2 hits per target) and 10 IPSC metal plates |
| Minimum number of rounds | 12 |
| Firearm ready condition | Loaded - Option 1 |
| Start position | Competitor standing erect in marked area A, with the firearm in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard |
| Time starts | Audible signal |
| Procedure | On the start signal, engage all targets from marked area A |



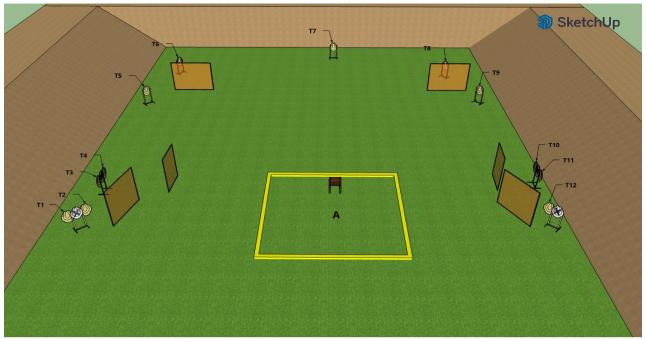
| Stage number | 11 |
|--------------------------|---|
| Stage name | Juva - Pistol range |
| Targets | 10 IPSC targets (one hit per target), 1 N/S target and 2 IPSC |
| rargets | metal plates |
| Minimum number of rounds | 12 |
| Firearm ready condition | Loaded - Option 2 |
| Start position | Competitor standing erect in marked area A, with the firearm |
| | in the ready condition, held in both hands, stock touching the |
| | competitor at hip level, barrel parallel to the ground, trigger |
| | guard downwards, muzzle pointing downrange with the |
| | fingers outside the trigger guard |
| Time starts | Audible signal |
| Procedure | On the start signal, engage all targets from marked area A |



| Stage number | 12 |
|--------------------------|---|
| Stage name | Juva - 50m range |
| Taracta | 9 IPSC targets (2 hits per target), 2 N/S targets and 6 IPSC |
| Targets | metal plates |
| Minimum number of rounds | 24 |
| Firearm ready condition | Loaded - Option 1 |
| Start position | Competitor standing erect in marked area A, with the firearm in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard |
| Time starts | Audible signal |
| Procedure | On the start signal, engage all targets from marked area A. |



| Stage number | 13 |
|--------------------------|---|
| Stage name | Juva- practical range aft |
| Targets | 18 IPSC targets (2 hits per target), 4 N/S targets and 4 IPSC |
| | metal plates |
| Minimum number of rounds | 40 |
| Firearm ready condition | Loaded - Option 1 |
| Start position | Competitor standing erect in marked spot X, with the firearm |
| | in the ready condition, held in both hands, stock touching the |
| | competitor at hip level, barrel parallel to the ground, trigger |
| | guard downwards, muzzle pointing downrange with the |
| | fingers outside the trigger guard |
| Time starts | Audible signal |
| Procedure | On the start signal, engage all targets from marked area A. |



| Stage number | 14 |
|--------------------------|--|
| Stage name | Juva- practical range fore |
| Targets | 12 IPSC targets (2 hits per target) and 4 N/S targets |
| Minimum number of rounds | 24 |
| Firearm ready condition | Loaded - Option 1 |
| Start position | Competitor sitting on chair, with the firearm in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard |
| Time starts | Audible signal |
| Procedure | On the start signal, engage all targets from marked area A. |