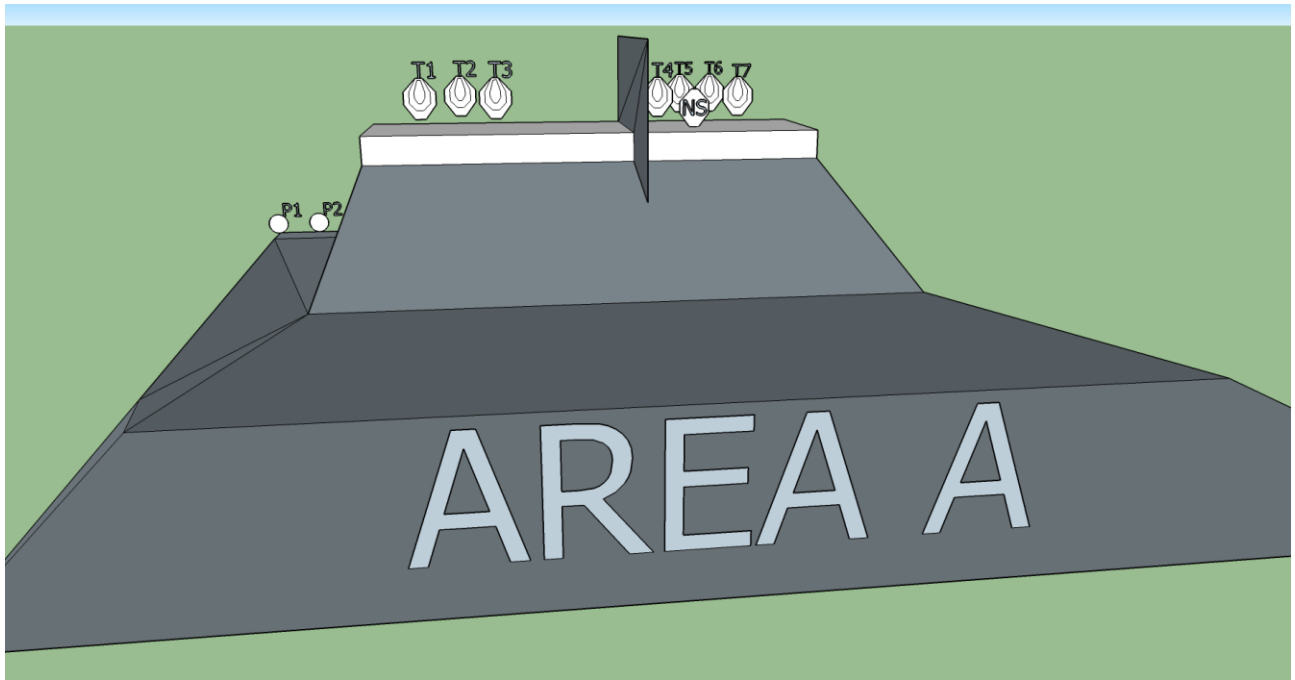
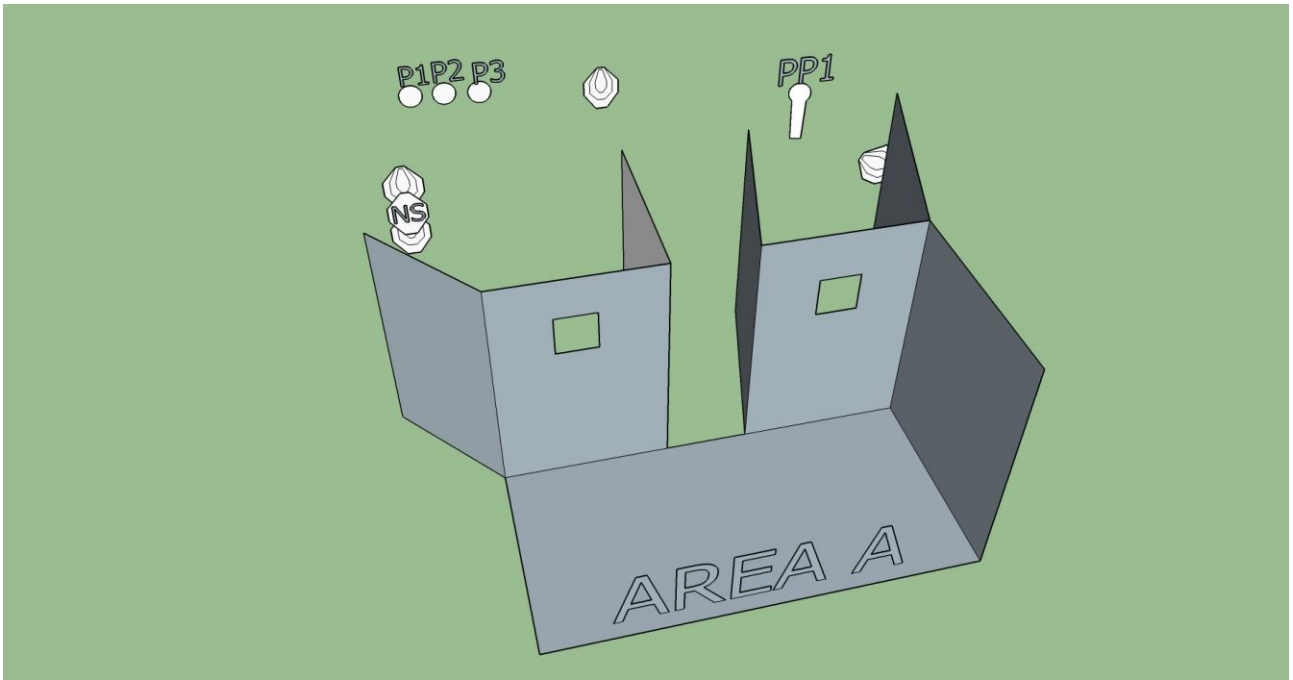


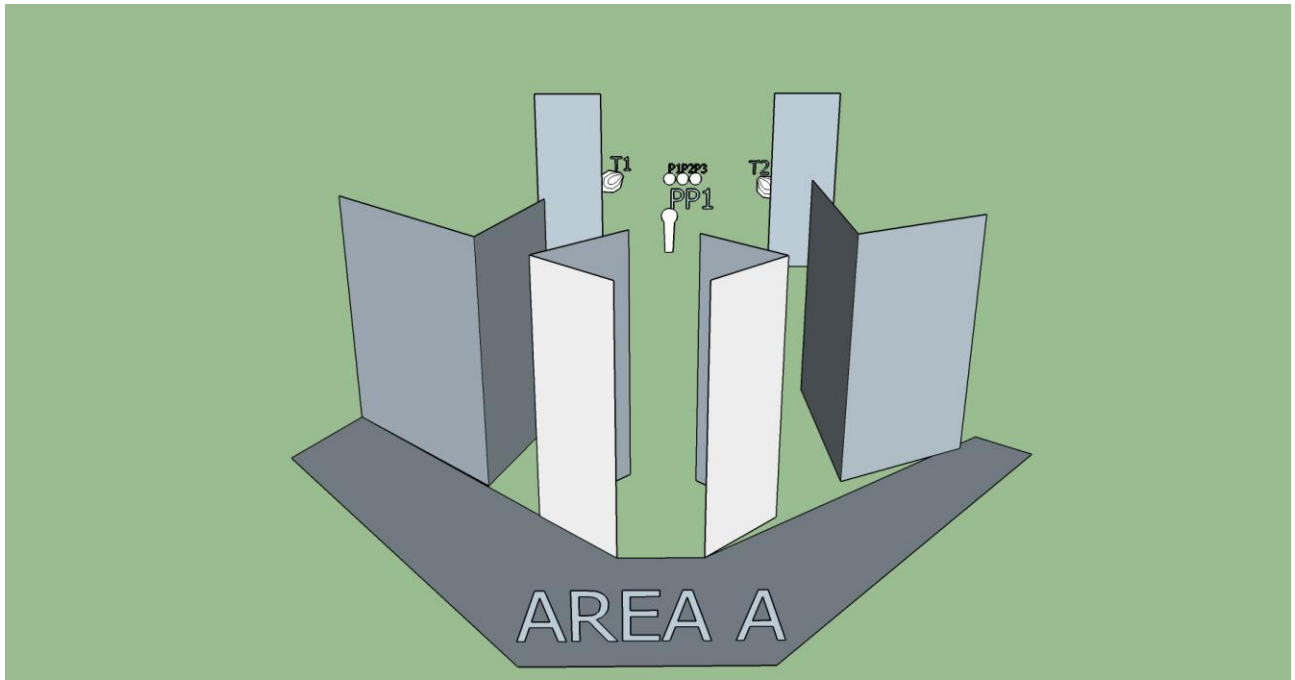
Stage number	1
Stage name	The pit
Type of scoring	Long course, Comstock Count
Targets	10 IPSC targets, 12 IPSC plates
Distances	1-30 meters
Possible points	160
Minimum rounds	32
Start position	Normal standing inside Area A, loaded and safe gun in holster.
Starts	Audible signal
Stops	On last shot
Penalties	As in IPSC rules
Procedure	Engage all IPSC targets with a minimum of 2 rounds each and all plate targets with a minimum of one round each from inside Area A. All walls are hard cover.



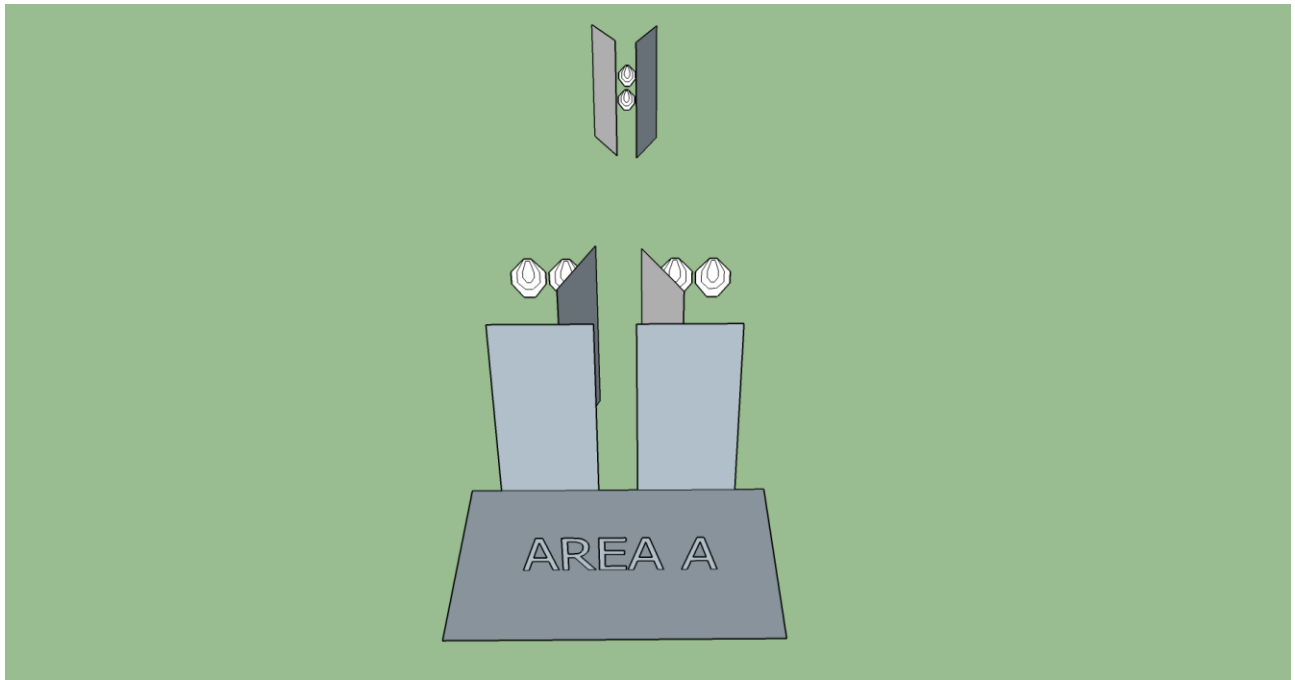
Stage number	2
Stage name	Over the valley
Type of scoring	Short course, Comstock Count
Targets	7 IPSC targets, 2 IPSC plates, 1 No Shoot -target
Distances	10-20 meters
Possible points	80
Minimum rounds	16
Start position	Normal standing inside Area A, loaded and safe gun in holster.
Starts	Audible signal
Stops	On last shot
Penalties	As in IPSC rules
Procedure	Engage all IPSC targets with a minimum of 2 rounds each and plate targets with a minimum of one round each from inside Area A. All walls are hard cover.



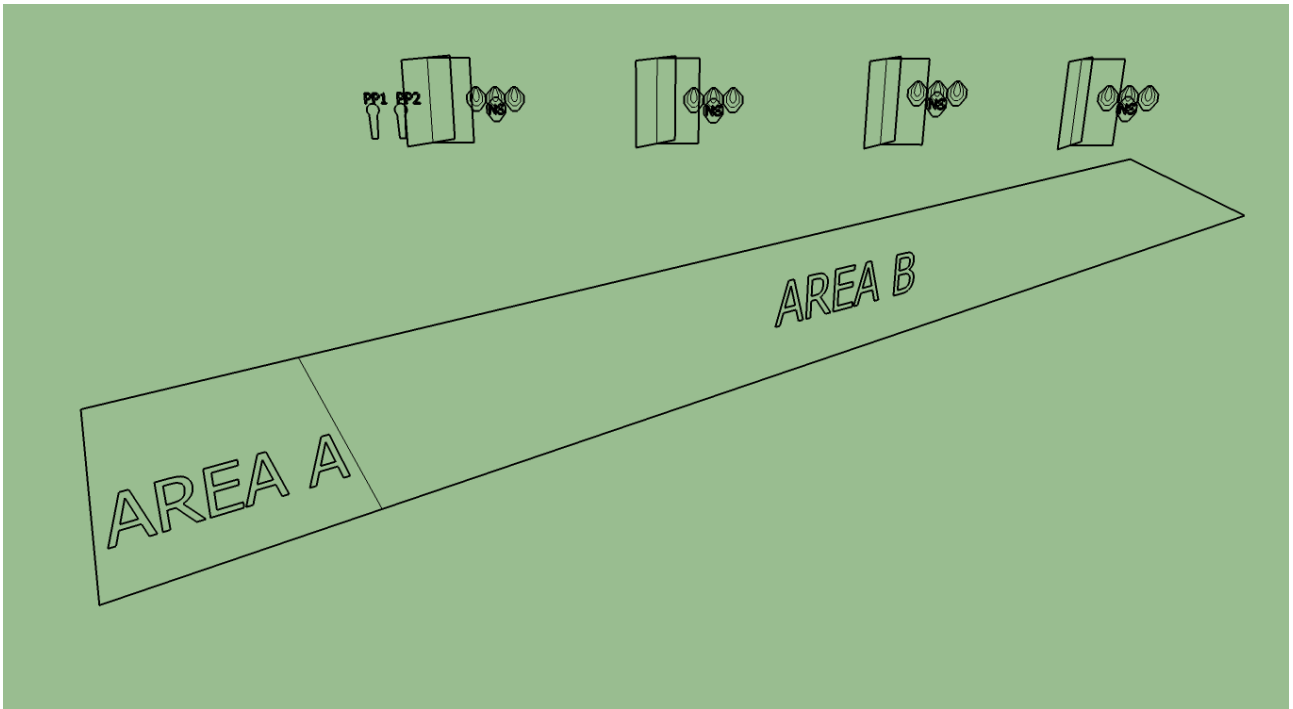
Stage number	3
Stage name	The hatches
Type of scoring	Short course, Comstock Count
Targets	4 IPSC targets, 3 IPSC plates, 1 IPSC popper, 1 No Shoot -target
Distances	5-10 meters
Possible points	60
Minimum rounds	12
Start position	Normal standing inside Area A, loaded and safe gun in holster.
Starts	Audible signal
Stops	On last shot
Penalties	As in IPSC rules
Procedure	Engage all IPSC targets with a minimum of 2 rounds each and metal targets with a minimum of one round each from inside Area A. Hitting the popper will release a hidden target, which will remain visible after movement ends. All walls are hard cover.



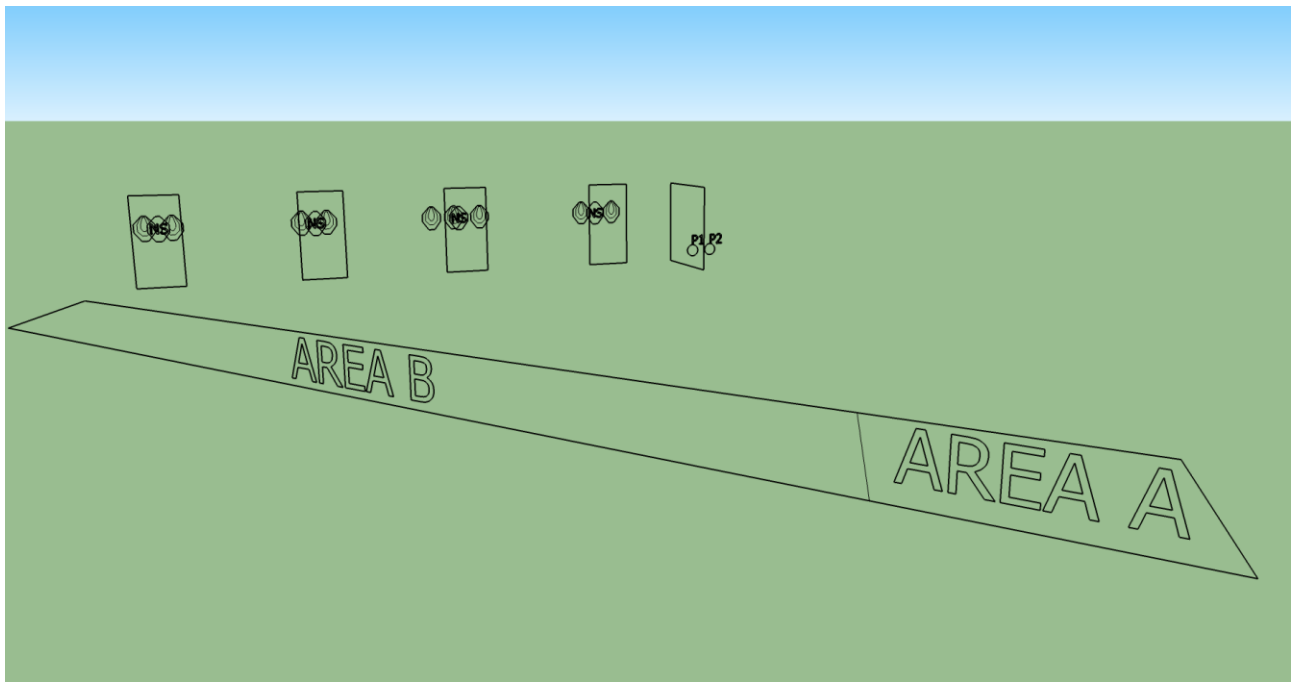
Stage number	4
Stage name	Firing lines
Type of scoring	Short course, Comstock count
Targets	3 IPSC plates, 2 IPSC targets, 1 IPSC popper
Distances	5-15 meters
Possible points	40
Minimum rounds	8
Start position	Normal standing inside Area A, loaded and safe gun in holster.
Starts	Audible signal
Stops	On last shot
Penalties	As in IPSC rules
Procedure	Engage all IPSC targets with a minimum of 2 rounds each and metal targets with a minimum of one round each from inside Area A. Hitting the popper releases targets T1 and T2, which will remain visible after movement ends. All walls are hard cover.



Stage number	5
Stage name	Which hand was it?
Type of scoring	Short course, Comstock Count
Targets	4 IPSC Targets, 2 Mini IPSC targets
Distances	3-10 meters
Possible points	60
Minimum rounds	12
Start position	Normal standing in Area A, loaded and safe gun in holster.
Starts	Audible signal
Stops	On last shot
Penalties	As in IPSC rules
Procedure	Engage all IPSC targets with a minimum of 2 rounds each from inside Area A. All walls are hard cover.



Stage number	6
Stage name	The long run
Type of scoring	Medium course, Comstock Count
Targets	12 IPSC Targets, 2 IPSC Poppers, 4 No Shoot -Targets
Distances	3-20 meters
Possible points	130
Minimum rounds	26
Start position	Normal standing inside Area A, loaded and safe gun in holster.
Starts	Audible signal
Stops	On last shot
Penalties	As in IPSC rules
Procedure	Engage all IPSC targets with a minimum of 2 rounds each and popper targets with a minimum of one round each from inside Area A and Area B. All walls are hard cover.



Stage number	7
Stage name	Another long run
Type of scoring	Medium course, Comstock Count
Targets	9 IPSC Targets, 2 IPSC Plates, 4 No Shoot -Targets
Distances	3-20 meters
Possible points	100
Minimum rounds	20
Start position	Normal standing inside Area A, loaded and safe gun in holster.
Starts	Audible signal
Stops	On last shot
Penalties	As in IPSC rules
Procedure	Engage all IPSC targets with a minimum of 2 rounds each and plate targets with a minimum of one round each from inside Area A and Area B. All walls are hard cover.